

Goshawk class Fighter

AmRep



Pilot Skill Wounds 

Ejection: Standard

Armour



Visibility: Normal

Speed: 6

Accln: +3/-3

Manoeuvre: 4

Hyperdrive: -

Structure



Jammer: C

Decoys: 1 (4)

Scanner: B

Lock-Ons: 2

Range: 16

Shields



Recharge: 4



Strengths

Weaknesses
Leaky Shields

To Hit

Type	Base	Accuracy	Range	Barrels	RoF	Damage	Ammo	Arc
Lasers	11+	4	6	2	3	12	-	60°

Hardpoints

M:

M:

Speed Track

1		2		3		4		5		6		7		8		9		10	
11		12		13		14		15		16		17		18		19		20	

999
points