

Wusheng class Fighter

GDSU



Pilot Skill Wounds

Ejection: Manual

Armour



Visibility: Normal

Speed: 5

Accln: +2/-2

Manoeuvre: 4

Hyperdrive: -

Structure



Strengths

Hardened Cockpit
Hardened Structure

Jammer: C

Decoys: 1 (6)

Scanner: C

Lock-Ons: 2

Range: 12

Shields



Recharge: 3



Weaknesses

Brittle Armour

To Hit

Type	Base	Accuracy	Range	Barrels	RoF	Damage	Ammo	Arc
Blaster	12+	3	6	2	2	12	-	60°

Hardpoints

M:

M:

M:

M:

Speed Track

1		2		3		4		5		6		7		8		9		10	
11		12		13		14		15		16		17		18		19		20	

999
points